

Compiler-Based Approach to Predict Reliability of Object-Oriented Programs

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ABSTRACT

In this work, we use structural analysis to estimate reliability of developed program. The compiler-based approach to reliability prediction first builds a System Dependence Graph (SDG) model for the program. The model is used for analysis, which output metric values representing structural complexity of the program. The metric values are then used to predict whether the program is reliable or not. Processing of the program is achieved by building a compiler based analysis tool using ANTLR [1].

Keywords: OOP, Metric, Software Reliability, Programming, SDG, Software, Testing.

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INTRODUCTION

Reliable software is expected to work free of errors for a specific period of time. It is difficult to express software reliability in terms of time. But many researchers have been successful in representing reliability as a function of time. In this work our aim is to broadly categorize a software as being reliable or not. Testing is done to improve the reliability aspect of the developed program. When considering object-oriented programs, testing is complicated by the features like dynamic polymorphism and inheritance [2]. Different phases of software development employ different approaches to testing [3] [4]. The testing phase often consumes 30 to 50 percent of total development time and cost. State based [5] and structural analysis based test case generation often helps in generating test cases that may not be anticipated by testers. Compiler based approach for preprocessing OOP is discussed in [6]. Compiler based model construction for distributed regression testing is discussed in [7]. In this work the compiler based model construction produces a System Dependence Graph (SDG) which

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is analyzed to evaluate different metrics suitable to predicting error proneness of the program. Since reliability is directly related to probability of error, more the likelihood of error lesser will be the reliability of the program and vice versa.

The work can be partitioned into

1. Software metrics selection for estimating reliability.
2. Compiler-based model construction and metric evaluation.

Estimating reliability based on metric evaluated. For metric selection we have used PROMISE DATA SET developed by NASA under the NASA Metrics Data Program. Now available under PROMISE SOFTWARE ENGINEERING REPOSITORY as PROMISE DATA SET, PROMISE DATA SET is maintained by University of Ottawa.

SOFTWARE METRIC SELECTION

Metric selection is an important step in reliability based modeling. Metric selection increases efficiency by not compromising on accuracy. Selecting the right metric, from the data set is of at most importance to achieve higher performance level with minimum effort. The following steps were performed to arrive at a manageable set of metrics:

1. Cleaning the data set
2. Eliminate redundant features
3. Elimination of features by Recursive Feature Elimination (RFE)
4. Rank features by importance

The cleaning of data set comprised of removal of the features/metrics that showed no variation in values. Following this *findCorrelation* function in Cart R package was used to remove redundant metrics. Recursive feature elimination was then carried out on the resulting data set using the *rfe* function in R tool which resulted in eleven metrics. The accuracy when computed showed that further reduction reduced the accuracy as shown in Fig 1.

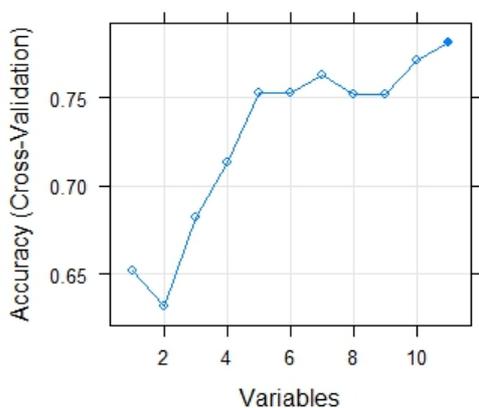


Figure 1: Accuracy with respect to number of features

The importance was calculated for these metrics using Learning Vector Quantization (LVQ). All metrics were seen to have an importance higher than 5 as shown in Fig 2.

ROC curve variable importance

	Importance
sumLOC_EXECUTABLE	0.8111
sumCYCLOMATIC_COMPLEXITY	0.7841
COUPLING_BETWEEN_OBJECTS	0.7697
WEIGHTED_METHODS_PER_CLASS	0.6991
RESPONSE_FOR_CLASS	0.5872
NUM_OF_CHILDREN	0.5382
DEPTH	0.5332
PERCENT_PUB_DATA	0.5230
DEP_ON_CHILD	0.5204
LACK_OF_COHESION_OF_METHODS	0.5168
FAN_IN	0.5002

Figure 2: Features ranked by importance

We were able to reduce from the initial set of ninety four metrics to eleven metric. The final list of metrics is:

PERCENT_PUB_DATA, COUPLING_BETWEEN_OBJECTS, DEPTH, FAN_IN, LACK_OF_COHESION_OF_METHODS, NUM_OF_CHILDREN, DEP_ON_CHILD, RESPONSE_FOR_CLASS, WEIGHTED_METHODS_PER_CLASS, sumCYCLOMATIC_COMPLEXITY and sumLOC_EXECUTABLE

COMPILER-BASED MODEL CONSTRUCTION AND METRIC EVALUATION

The intermediate representations for procedural programs were extended by several researchers to be useful for representing object-oriented programs. Kung et al. proposed Object Relation Diagram(ORD) and Block Branch Diagram(BBD) for capturing essential object oriented features[8][9]. The Call Graph representation was introduced by Harrold and Rothermel[10]. It has been shown in the paper [11] that inheritance from the view point of depth of inheritance, maintenance and maintainability is an important feature of object-oriented programs. It is shown that it is 20% faster to make modifications to a program employing inheritance compared to programs without inheritance. Inheritance has been incorporated in many program models. In the work by Najumudheen et al. [12], they extended the SDG for object-oriented programs with a representation of inheritance. SDG has gained wide acceptance as a program representation. An Ext-SDG, where SDG is augmented with control flow is used in [13]. Numerous models pertaining to Object-Oriented Programs have been proposed in literature. One of the most popular model which was based on System Dependence Graph (SDG)

[14]. It is not possible to find a single model that is best suited for all purposes. One model may capture certain features of the program better than other models.

ANTLR is a powerful parser generator for understanding, preparing, executing and interpreting code. By taking input, which is a Context Free Grammar augmented with actions, ANTLR produces a parser that can create and traverse parse trees. ANTLR accepts EBNF grammar, which also includes lexer rules in addition to normal parser rules. The working of ANTLR tool can be summarized as shown in the Fig 3. Fig 3 also shows how the SDG Model based evaluation of metric is carried out.

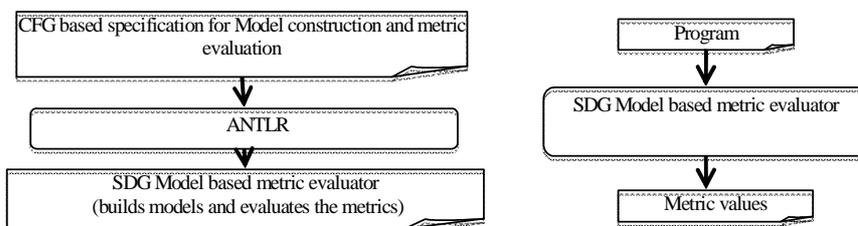


Figure 3: SDG Model based metric evaluation

```

public class Rectangle {
    private int length;
    private int width;
    private double result;
    public Rectangle(int length, int width) {
        this.length = length;
        this.width = width;
    }
    public double getArea()
    {
        Area area = new Area();
        result = area.rectangleArea(length,breadth);
        return result;
    }
}

public class Area {
    public int a;
    public int b;
    public double rectangleArea(int a, int b) {
        if(a==0 || b==0)
            return 0.0;
        else return a*b;
    }
}

public class Execute {
    public static void main (String args[]) {
        Scanner scn = new
        Scanner(System.in);
        Rectangle r = new Rectangle(10,15);
        int value = r.getArea();
    }
}
    
```

Figure 4: Sample program

A sample program is given in Fig. 4 and its graphical representation is depicted in Fig. 5 for clarity.

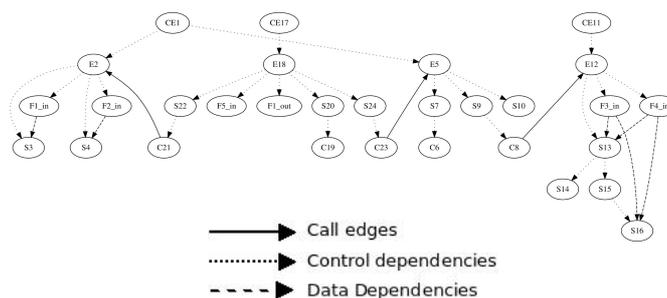


Figure 5: SDG for sample program

The nodes and edges of the SDG in Fig. 5 is constructed and represented internally as a result of the actions being carried during parsing. The Fig 6 shows the metrics evaluated from the SDG model for a sample java program in Fig. 4. Fig. 7 shows the SDG for the same, both of which are generated by the compiler-based tool.

ClassName	CBO	DIT	NOC	FAN_IN	RFC	DOC	WMC	S_CC	S_LOCEX	PPD	LCOM
Area	0	0	0	0	1	0	1	3	4	100.00	0.00
Execute	1	0	0	0	4	0	1	1	3	0.00	0.00
Rectangle	1	0	0	0	4	0	2	2	5	0.00	0.50

Figure 6: SDG Model based metric evaluator output

NODE TABLE	CONTROL DEPENDENCIES	DATA DEPENDENCIES
<pre> E11: public class Rectangle E2: public double Rectangle(int length, int width) E3: this.length = length; E4: this.width = width; E5: public double getArea() E6: @constructor Area() E7: Area area = new Area(); E8: area.rectangleArea(length,breadth) E9: result = area.rectangleArea(length,breadth); E10: return result; E11: public class Area E12: public double rectangleArea(int a, int b) E13: if(a==0 b==0) E14: return 0.0; E15: else E16: return a*b; E17: public class Execute E18: public static void main(String args[]) E19: @constructor Scanner(System.in) E20: Scanner scn = new Scanner(System.in); E21: @constructor Rectangle(10,15) E22: Rectangle r = new Rectangle(10,15); E23: r.getArea() E24: int value = r.getArea(); F1 ln [E2]: length = length ln F2 ln [E2]: width = width ln F3 ln [E12]: a = a ln F4 ln [E12]: b = b ln F5 ln [E18]: arg = arg ln F6 ln [E18]: arg_out = arg </pre>	<pre> CE1: E2: F1 ln,F2 ln,S3,S4, S3: S4: E5: S7,S9,S10, S7: C6, S9: C8, S10: CE11: E12: F3 ln,F4 ln,S13, S13: S14,S15, S14: S15: S16, S16: CE17: E18: F5 ln,F1_out,S20,S22,S24, S20: C19, S22: C21, S24: C23, </pre>	<pre> CE1: E2: S3: S4: E5: S7: S9: S10: CE11: E12: S13: S14: S15: S16: CE17: E18: S20: S22: S24: F1 ln: S3, F2 ln: S4, F3 ln: S13,S16, F4 ln: S13,S16, F5 ln: F1_out: </pre>

Figure 7: SDG Model for the program

ESTIMATING RELIABILITY BASED ON METRIC EVALUATED

Inputs given for reliability prediction are java programs. Data set needed for training is created by using these java files for obtaining the target object oriented metric values. The java program is parsed to obtain these measures. The ANTLR based compiler tool is used for this purpose. The data for training comprised of metric values corresponding to the java programs, and target is the reliability value. This data is used to model the relationship between metrics and reliability. The functioning of the model is described in Fig 8.

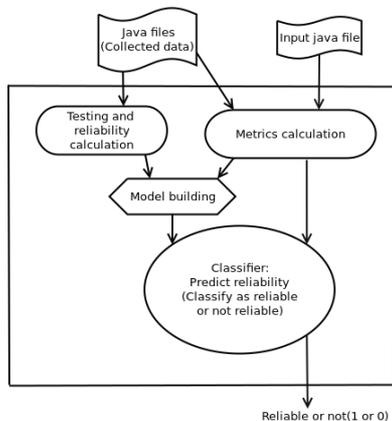


Figure 8: Reliability Prediction

The overall functionality of the model in Fig. 8 is implemented as different modules as listed below:

- Parsing and metrics generation module: The input program is parsed and metrics are generated. This forms the input value used as training data.
- Reliability determination module: The target values of the training data are reliability values. The reliability of the program is evaluated.
- Modeling using neural network: This module implements training of the neural network with the generated data to model the relationship between metrics and reliability.

According to Eldred Nelson’s work [15], a program’s reliability, means that execution failure does not occur in a sequence of execution of a program. So let us assume the total number of executions done is ‘n’. Let the set of test cases be T, be:

$$T = \{ t_1, t_2, \dots, t_i \}, \text{ such that } i \text{ ranges from } 1 \text{ to } N.$$

N is the number of test cases. There is a functionality that maps any input to output during execution. $F(t_i)$, is the intended output when input for test case t_i is given. The actual output obtained will be $F'(t_i)$. The software failure is when one of the conditions occur:

- $F(t_i) \neq F'(t_i)$
- Failure to terminate
- Premature termination

If P_i is the probability that t_i is the test case being executed, then $R(1)$ is said to be the probability that a single execution becomes successful which is represented as:

$$R(1) = \sum_{i=1}^N P_i X_i \quad (1)$$

where X_i is the probability of test case t_i being successful. Then the probability that n executions will produce correct output,

$$R(n) = R_1(1)R_2(1)...R_n(1). \quad (2)$$

Equation (1) applies to a single execution of a random test case, which is one from the N test cases available for the software. A considerable number of executions have to be carried out so as to obtain the reliability of the software. That is, the value of n is taken as 200 for the work. When we apply this to equation (2), the reliability value is obtained.

Modeling Using Neural Network

Prepared data is modeled using the neural network library of MATLAB. The model called patternnet[16] is used, using which we can identify a pattern in the input vector, rather than the dimension and easily classify the input into output classes. 80% of data were used for training, 10% for validation and 10% for testing. There have been many researches on metrics, that shows that different sets of metrics serves in determining different domain and different aspects like the complexity of software, productivity impact variables, object oriented properties, assessment of quality, flexibility, functionality etc. [17]. Different approaches to reliability estimations have been proposed like reliability assessment using various measures like Mean Time To Failure, failure intensity function, mean value function, etc. [18]. Also models based on a Mixed Poisson process where the failure rate follows an Inverse Gaussian distribution is discussed in [19]. For evaluation of bugs in the code, the bug statistics at the initial stages of testing is used to associate reliability issues[20]. But above all these, in order to predict the reliability of software accurately, it is important to apply models that both characterize the observed failure data well and make accurate predictions of the future [21]. In this work, the given program is classified as reliable or unreliable based on the structural complexity which is represented through various metrics reflecting the error proneness of the program. A sample of input data used in this work is shown in the Fig 9.

	A	B	C	D	E	F	G	H	I	J	K	L	M	N
1 PPD	0	0	0	0	0	0	75	50	0	0	60	80	0	50
2 CBO	0	0	0	0	0	3	2	0	0	1	2	1	21	8
3 DIT	1	0	1	1	0	0	1	1	0	0	0	0	0	0
4 LCOML	2	95	13	0	0	3	7	0	0	1	0	0	0	0
5 NDC	0	2	0	0	0	0	0	0	0	2	0	0	0	0
6 FAN IN	1	1	1	1	0	1	2	1	0	3	1	2	1	1
7 RFC	33	12	9	11	9	3	12	3	4	11	1	21	8	8
8 WMC	5	12	8	10	1	3	5	3	4	10	1	2	5	5
9 sumOC	10	15	10	12	1	8	7	3	5	14	1	16	2	2
10 sumLOC EX	47	22	96	44	19	20	25	16	17	29	4	99	9	9
11 DOC	0	0	0	0	0	1	0	0	0	1	0	0	0	0
12														
13 Rel	0	0	0	1	0	1	0	0	0	1	0	0	1	1
14														

Figure 9: Sample data for training

The patternnet we have used have one input layer, one hidden layer, and one output layer. The data that we have evaluated needs to be converted into relevant format that can be fed into neural network. From equations (1) and (2), we obtain reliability value of the software. To proceed to further with the processing, the obtained result is divided into two classes as reliable and not reliable. The reliability value obtained from equation(2) is considered as 1 if $R(n)$ is greater than 0.5 and 0 if less than 0.5, for software being reliable and not reliable respectively. This is the target for the patternnet. The resultant confusion matrix is shown in Fig 10.

CONCLUSION

In current trend of software engineering, object oriented design is extensively preferred in software engineering scenarios. All the metrics described are crucial in determining the quality and reliability of the developed software in such an environment. Object oriented programming has many useful features, the properties like inheritance, polymorphism, abstraction, and encapsulation.



Figure 10 : Confusion Matrix

Object oriented metrics are guaranteeing factors to reduce maintenance effort and the cost by serving as early predictors to estimate software fault proneness. The work has improved accuracy in prediction of reliability of object oriented software from around 70% in previous works to more than 90%. This is the prime justification for the selected metrics to be most influencing factors in predicting reliability of software. Metrics observation is a proactive measure that can be taken to ensure reliability in object oriented software development.

FUTURE WORK

The observations can be used to further enhance the prediction model for detecting the code portion where defects or improvements can be made. Suggestions for improvement in the code can also be a future scope.

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